JAHNE LISZEWSKI

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www.jahnelynn.com

SUMMARY

Animation graduate & production artist seeking the right entry level position to start my career. Looking to learn and grow my skillset as much as I can through new experiences and responsibilites. I'm a quick learner, detailed and prepared to tackle anything I'm not already familiar with.

EXPERIENCE

Printer and Production Artist
FPS Apparel, Florida, NY
November 2018 - Present

• Pantone color correcting, proofing and printing of client artwork; quality control
• Arranging and adjusting artwork on templates for production; Adobe Suite
• Sole operator of Mimaki dye-sublimation printer; deadline management
• Cooperation and coordination with project managers to keep jobs on track

Graphic Design and Production Assistant
FPS Apparel, Florida, NY
October 2017 - October 2018

• Designing of apparel mock-ups and art assets; Adobe Suite
• Asset creation and implementation for use on website; HTML/CSS page editing; Magento CMS
• Creating production-ready art; including Pantone matching and sizing screenprint artwork
• Assisting of production pipeline from concept, revision, proofing and production/manufacturing

Patient Service Specialist
Ezras Choilim Health Center, Monroe, NY
September 2017 - January 2018

• Attended to front desk; checking in patients, scheduling appointments and taking calls
• Processed payments, copays, insurance and permissions paperwork

Research Assistant
FDU CSCI Dept., Madison, NJ
2016

• Organized large amounts of collected survey data into spreadsheets
• Collaborated with graduate assistant managing and analyzing data to uncover trends

Freelance Artist
Various

• Creation of 2D pixel art assets and sprite animation, basic coding using Gamemaker Studio
• Modeled and textured a set of 3D assets for use in 3D animated Youtube series

EDUCATION

Bachelor of Arts in Film and Animation
2013-2017

concentration in Video Game Animation
Fairleigh Dickinson University, Madison, NJ
Minors in Computer Science, Web Design, Graphic Design
GPA: 3.89 / 4.00
Excellence in Video Game Animation Award

SKILLS

• Adobe Creative Suite	• HTML/CSS	• Detail Oriented
• Microsoft Office	• Windows OS	• Creative
• Autodesk 3DS Max	• Graphic Design	• Communication